



# Advanced Storyline Training

Improve your learners experience by working smarter  
not harder using Storyline 360



## Overview

This practical and hands-on two-day course is designed for Storyline users that are ready to get more creative with their content. You will learn how to maximise the advanced features of Storyline, in the smartest way possible.

The best practices in this course are industry secrets, based on what some of the best Storyline designers do to create engaging eLearning without over-complicating the build.

The course covers modern and effective gamification, advanced media, advanced variables and how to re-think your text in creative ways to avoid boring, text heavy slides.

## Course Objectives



### Work smarter and not harder

Develop your Storyline course structure, saving you time and improving your learners' experiences.



### Motivate your learners

Apply gamified scenario-based learning.



### Boost your learner engagement

Use more effective and compelling ways to showcase your content by utilising tips from the experts.

## Included in the course



A personalised course completion certificate from Omniplex Learning



Access to the Omniplex Learning Support Team for any questions post-training



A specially crafted online library of resources including a training guide, best practice tips, videos and eLearning examples



Exclusive access to networking and learning events with the Omniplex Learning Training Team and fellow training delegates

## Course Outline



### Rethinking your text

- **Module 1:** Using creative layers instead of bullet points
- **Module 2:** Sliders: Unveil further information in an interactive way
- **Module 3:** Dials: Engage your modern-day learner
- **Module 4:** Freeform Questions: get your learners to think for themselves with informal quizzing



### Creative workshop

- **Module 10:** Demonstrate your new learning during a practical, live review with the Trainer



### Bespoke navigation

- **Module 11:** Customise Storyline Master Slides to enable direction and learning paths



### Gamification

- **Module 5:** Increase learner engagement through cognitive and motivational gamification
- **Module 6:** Cognitive gamification using branching scenarios
- **Module 7:** Motivational gamification using badges and rewards



### Mobile learning

- **Module 12:** How to design with mobile in mind



### File sizes

- **Module 13:** Best practice when exporting and publishing larger files



### Advanced Media

- **Module 8:** Experiment with 360 images to create virtual tours
- **Module 9:** Produce creative interactive videos

## Prerequisites

This is an **advanced** Storyline course, meaning attendees need a good working knowledge of the software. All delegates should have intermediate experience of using Building Blocks in Storyline – Slides / States / Layers / Triggers and basic understanding of variables.

This course is suitable for both Storyline 3 and Storyline 360 users.

### All attendees will need:



a version of Storyline installed and ready to use.



a Storyline course they have created that they can use in the course.

## Course format and delivery

2-Day Instructor led, Virtual Session.

Please note: The training won't be on consecutive days as this is to allow the learners to put into practice what they learnt in between sessions.

## Course dates

**Click on the link below to view the course running dates:**

[Advanced Storyline Training Dates](#)

## Your Trainers

The UK's only certified Articulate Trainers, with a combined experience of 20+ years of using Articulate Storyline.

The Trainers have worked closely with the Omniplex Studio who are a team of digital learning creators and designers who have a combined Storyline experience of 100+ years.

The Trainers have absorbed best practices and ideas demonstrated by the Studio Team and have designed this course to share that knowledge, skill and experience with our customers.