



**The expert skills and systems training  
you need to empower your learners.**

**The only certified Articulate and Vyond trainers in the UK**



# Articulate Storyline 360 Training

## Overview

Are you new to Storyline? Have you taught yourself or in need of a refresher?

This three-day certified training course provides you with everything you need to create compelling, **highly interactive eLearning** courses using Articulate Storyline, that can be published and delivered to meet a variety of needs and play on a variety of devices.

The training days will focus on Articulate Storyline. From basic **slides** to conditional **triggers** and **variables**, we teach a practical approach to help you design your learning modules in a simple and creative way. You'll also get to experiment with the building blocks of Storyline, inbuilt and bespoke interactions, use sliders and dials, media, motion paths and explore the benefits of creating scenario - based eLearning.

## Course Objectives



**Discover** how to use conditional branching to create customised assessments and scenarios.



**Learn** how to use variables to create dynamic and personalised learning experiences that adapt to a learner's activity.



**Build** engaging slides with media including audio, video and graphics. Easily add conditional triggers and variables.

# Training Agenda Overview

A 3-day course to get hands-on experience from the UK's only Articulate certified training partner.

## Day One

- ✓ Getting started with Storyline 360
- ✓ Using Slides in Storyline 360
- ✓ Player Settings and Design
- ✓ States, Layers and Triggers
- ✓ Adding Media Content
- ✓ Adding Interactive Content

## Day Two

- ✓ Quizzing Questions, Feedback and Results Slides
- ✓ Screen Recording Options and Settings
- ✓ Publishing Storyline 360 Courses

## Day Three

- ✓ Using Variables in Storyline 360
- ✓ Motion Paths to add Movement
- ✓ Creative Innovation Workshop

# Course Outline

## MODULE ONE

### Getting started with Storyline 360

Explore the **tools** and **features** of Articulate Storyline 360 to **kickstart** your course creation process.

- **Navigate** between Story View and Slide View for effective course management
- Learn how to undock and redock tool panels for a **customisable** workspace
- **Preview slides** to test and refine your content before publishing

## MODULE TWO

### Using Slides in Storyline 360

Navigate the **key features** in Storyline 360 to create and format slides that enhance UI and UX design.

- Learn how to **insert** new slides and **customize** slide properties
- Explore the Content Library 360 for **ready-made** assets
- Sync objects to audio and add slide notes for **enhanced** multi-modal learning

## MODULE THREE

### Player Settings and Design

**Master** the essential building blocks of Articulate Storyline 360, focusing on states, layers, and triggers to create **interactive** and **dynamic** courses.

- **Customise** Player features like the menu, resources, and glossary
- Adjust Player settings at the slide level for a **tailored** learning experience
- Explore additional player design options to suit your course needs and to enhance **accessibility**

# Course Outline

## MODULE FOUR

### States, Layers and Triggers

Master the **essential** building blocks of Storyline 360, focusing on states, layers, and triggers to create **interactive** and **dynamic** courses.

- **Understand** when and how to use slides, states, layers, and triggers
- Learn how to add and customise states, layers, and triggers for **interactivity**
- **Explore** slide layer properties to enhance user interaction and control

## MODULE FIVE

### Adding Media Content

Unlock the **potential** of media integration to enhance your courses, improving **learning retention** and engagement.

- **Discover** how to use pictures and zoom regions
- Incorporate **videos**, adjust settings, and add captions
- Add web objects in Storyline to integrate **external content** and create interactive, web-based experiences within your courses

## MODULE SIX

### Adding Interactive Elements

Discover the use of **interactive elements** like markers, hotspots, and 360 images to **enhance** user engagement

- Add markers to an image to provide interactive **points of interest** that users can click for more information
- Use hotspots to create **interactive areas** and discuss best use cases
- Insert 360 images to create **immersive experiences**

# Course Outline

## MODULE SEVEN

### Quizzing Questions, Feedback and Results Slides

Dive into the **essentials** of creating and managing quizzes, including different question types and features for **enhanced assessments**

- **Explore** graded, survey, and freeform questions
- Learn how to use **feedback layers** and customise quiz settings for creative use cases
- Create result slides and **implement** remediation with lightboxes

## MODULE EIGHT

### Screen Recording Options and Settings

Explore screen recording features in Storyline to capture and **enhance instructional content**, especially for systems training.

- Learn how to record, insert, and **fine-tune** screen actions
- Explore View Mode, Try Mode, and Test Mode for different **learner experiences**
- **Adjust settings** to tailor screen recordings for effective training

## MODULE NINE

### Publishing Storyline 360 Courses

Learn the process of **publishing** and using Articulate Review 360 to **streamline** feedback and collaboration.

- Navigate the publishing settings to **optimise quality** and file size before uploading to an LMS.
- Publish your projects to Articulate Review 360 for **easy sharing**
- Discover **best practices** for using Review 360 to gather **feedback** and improve your courses

# Course Outline

## MODULE TEN

### Using Variables in Storyline 360

Learn to use text, number, and true/false variables to create dynamic, **personalised courses** and unlock course creation potential.

- Create text variables to display **custom messages** and add personalisation for learners
- Use number variables to perform **calculations** and track values
- Insert true/false variables to enable **conditional logic** for branching and learning paths

## MODULE ELEVEN

### Motion Paths to add Movement

**Experiment** with motion paths to animate objects and create meaningful **movements** in your course

- Explore the various motion path options for **object animation**
- Learn how to create and trigger motion paths for **interactive effects**
- Discuss examples and **best practices** for effectively using motion paths in your projects

## MODULE TWELVE

### Creative Innovation Workshop

Demonstrate your new skills in a hands-on **live review** session with your trainer, receiving real-time feedback and guidance.

- Further apply your learning by creating Storyline slides in **real-time**, using everything you've learned
- **Present** your creation to the trainer and your cohort peers.
- Receive **personalised** feedback and guidance

# Prerequisites and format

Training sessions are designed for a variety of skill levels. All participants should have basic computer skills and familiarity with some of the more common user interfaces such as PowerPoint.

All three days of training are interactive and hands-on. Therefore, participants are required to have Articulate 360 installed on their PC (or Mac with Windows), or the Articulate 360 free trial

## Course format and dates



**Format and delivery:** 3-day instructor-led, Virtual and In-Person sessions available.



**Course Dates:** Check our website for the latest dates [Articulate Storyline Training Dates](#)

## All attendees will need:



A version of **Storyline installed** and ready to use



Check your system requirements on the link: [System Requirements](#)



A **good balance** of technical, hints and tips and how to navigate **Articulate Storyline 360**.

Graham was **happy to support** where needed, very **patient** and **accommodating** us with demands we had on the days, also loved the stories and humor.

A **good few days** of face-to-face training, **thank you** from all of us.

**Jane Hennequin**

Learning & Development Lead, PIC



This is one of the **best trainings** I've attended. I really enjoyed the way it was delivered.

The trainer was clear, and his guidance was **easy to follow**. Articulate Storyline has a lot to offer, and the delivery of this training made it **interesting** and **uncomplicated**.

I am looking forward to using Storyline to create some engaging, **interactive** training materials.

**Emma Haw**

Administration Officer, Hampshire County Council



# Expertise and Credentials

## Your Trainers

The UKs only **certified Articulate Trainers**, with a combined experience of 20+ years of using Articulate Storyline.

The Trainers have worked closely with the **Omniplex Studio** who are a team of digital learning creators and designers who have a combined Storyline experience of 100+ years.

The Trainers have **absorbed** best practices and ideas demonstrated by the Studio Team and have designed this course to share that knowledge, skill and experience with our customers.

## Included in your course



A personalised course completion **certificate** from Omniplex Learning.



A specially crafted **online library of resources** including a training slides, best practice tips, videos and eLearning examples.



Access to the Omniplex Learning **Support Team** for any questions post-training.



Exclusive access to **networking and learning events** with the Omniplex Learning Training Team and fellow training delegates.

# Omniplex Learning Training

Explore our other Training Courses and Accredited Diplomas



Articulate Storyline  
360



Articulate Rise 360



Articulate Rise 360 +  
Storyline



Diploma in  
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# Let's talk?



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